SF Carrier 2 - Multiplayer Carrier Ops Nimitz

Thank you for downloading the SF Carrier 2 - Multiplayer Carrier Ops Nimitz mission by Orion Lyau. We hope you enjoy your flights!

Introduction

This multiplayer mission allows you to use Javier's Nimitz for FSX Acceleration in multiplayer and fly carrier ops with your friends. From using the IFLOLS "meatball" or the ILS on Jivko Rusev's HUD series to trapping and launching on the deck of the carrier, you can do it all. There are even a few added bonuses, such as custom cameras, the mission reward, and inflight and on carrier refueling.

Installation and Uninstallation

System Requirements:

- Microsoft Windows XP, Vista or 7
- Microsoft Flight Simulator X: Acceleration
- .NET Framework 2.0 (installer)

To install the mission, run the installer located within the root directory of the package and all required files for the mission will automatically be copied to your computer. A list of all actions the installer makes will be available to read in the installer log. If you wish to do a manual installation, all required files are available upon request.
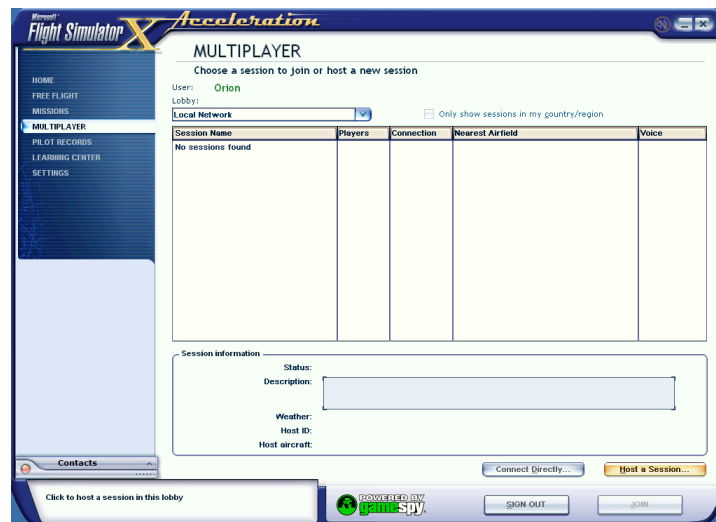
If you don't yet have the carrier, we have included a lite version of it in this package, which only includes the clean deck configuration. This will automatically be installed if you don't already have the full package.

To get the PLAT camera information, please refer to the readme in the PLAT_Cam directory of the main package for instructions.
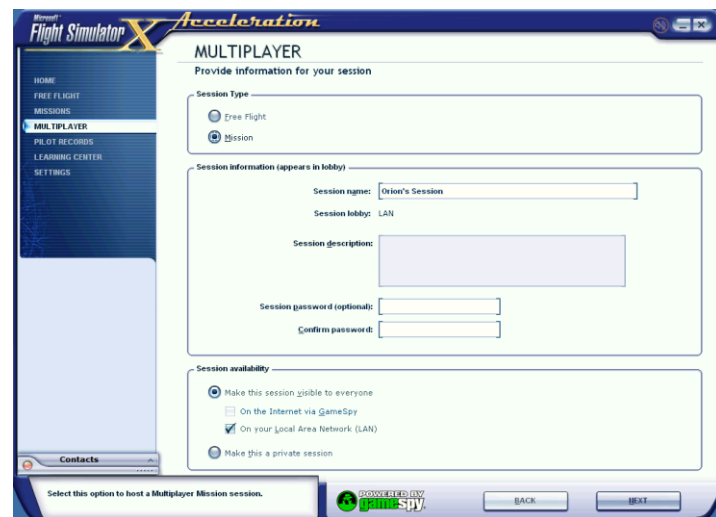
If you wish to uninstall, simply run the uninstaller via the link in the Start Menu or from the Windows Control Panel. All edits and/or new files will be removed upon uninstallation.
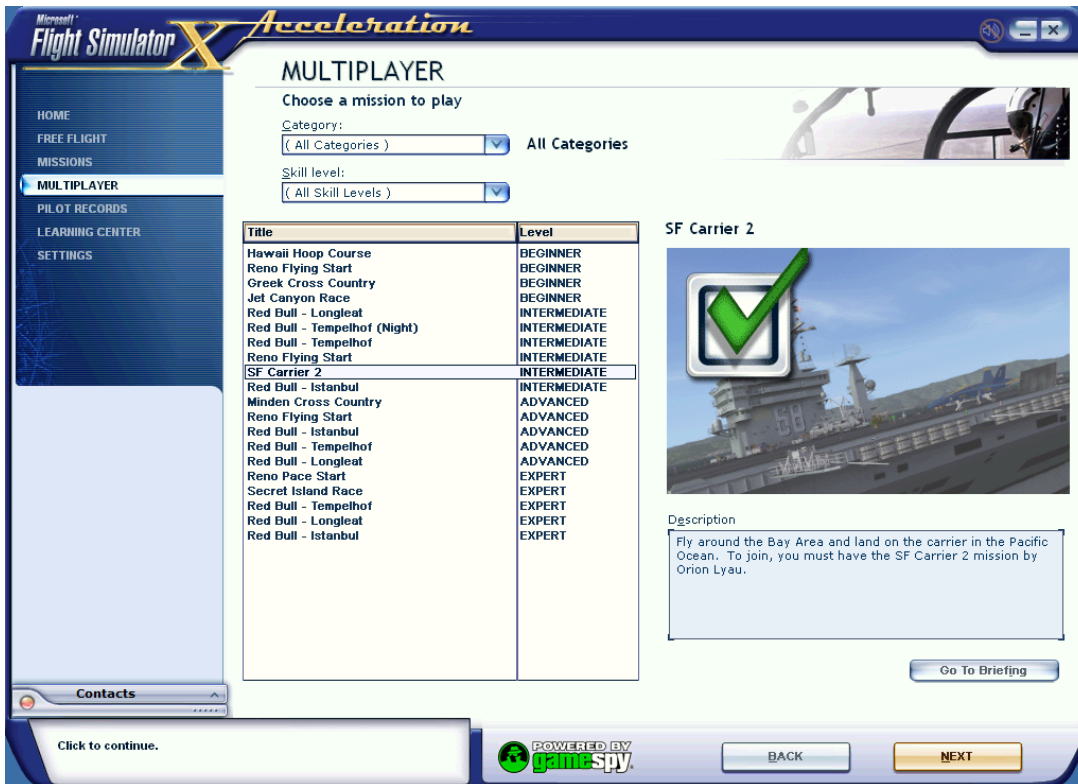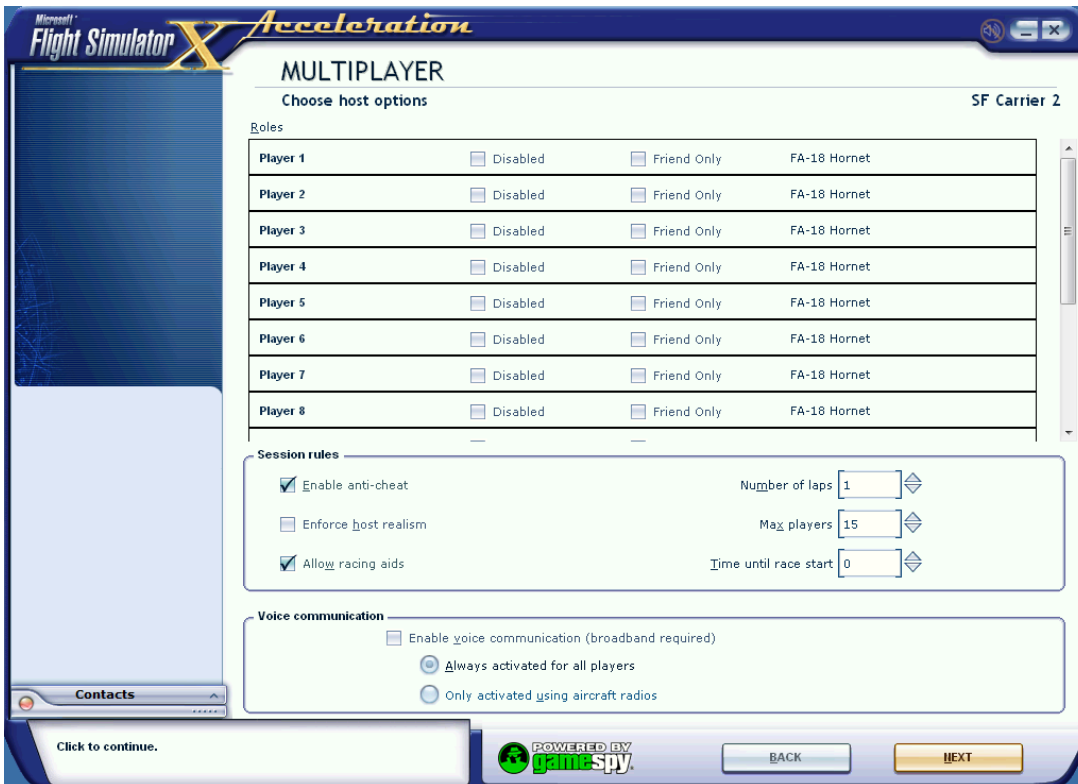
Usage

To host a session:

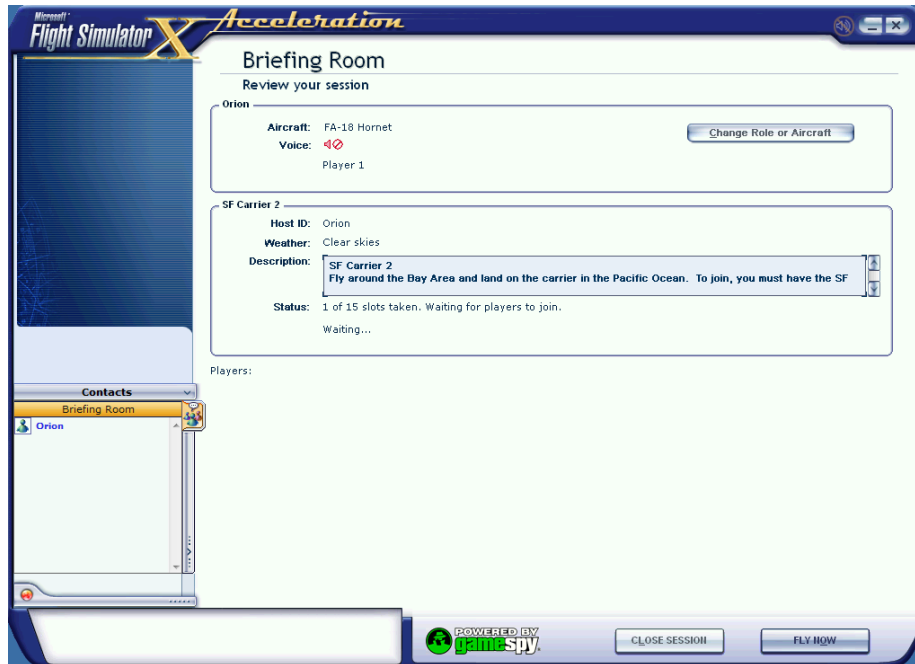Once in the lobby of your choice, click **H**ost a Session...

Select the **M**ission radio button, and then press **NEXT**

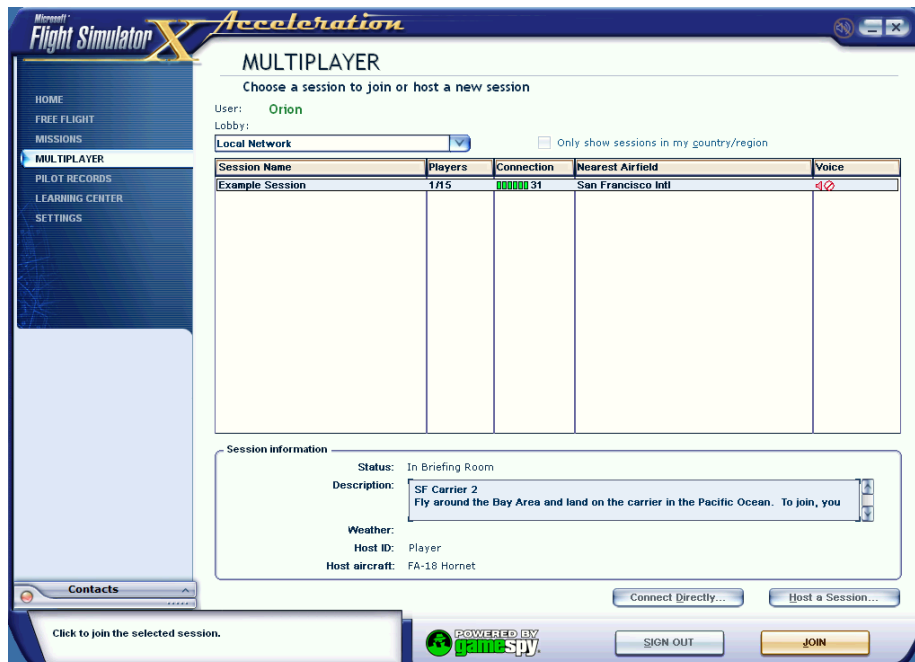Select **SF Carrier 2** from the mission list, then press **NEXT**.

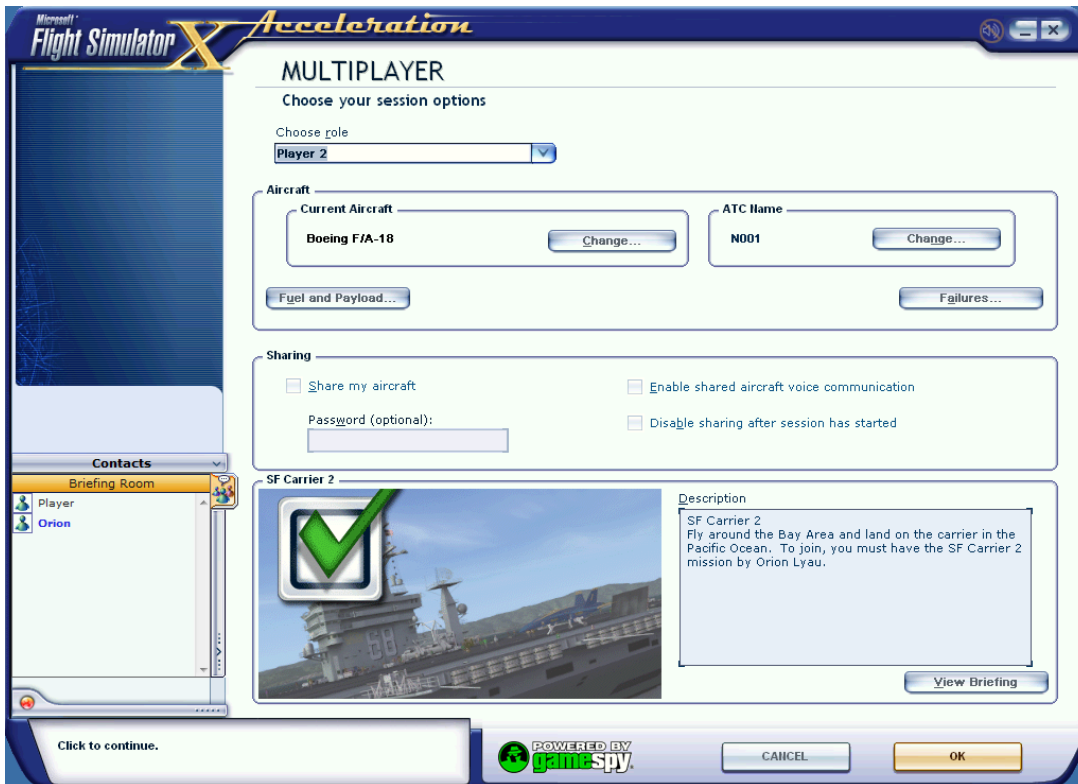Make changes of your choice here, and then press **NEXT**.

You will finally arrive at the **Briefing Room**. Wait for your friends to join and attain a READY status before clicking **FLY NOW**.
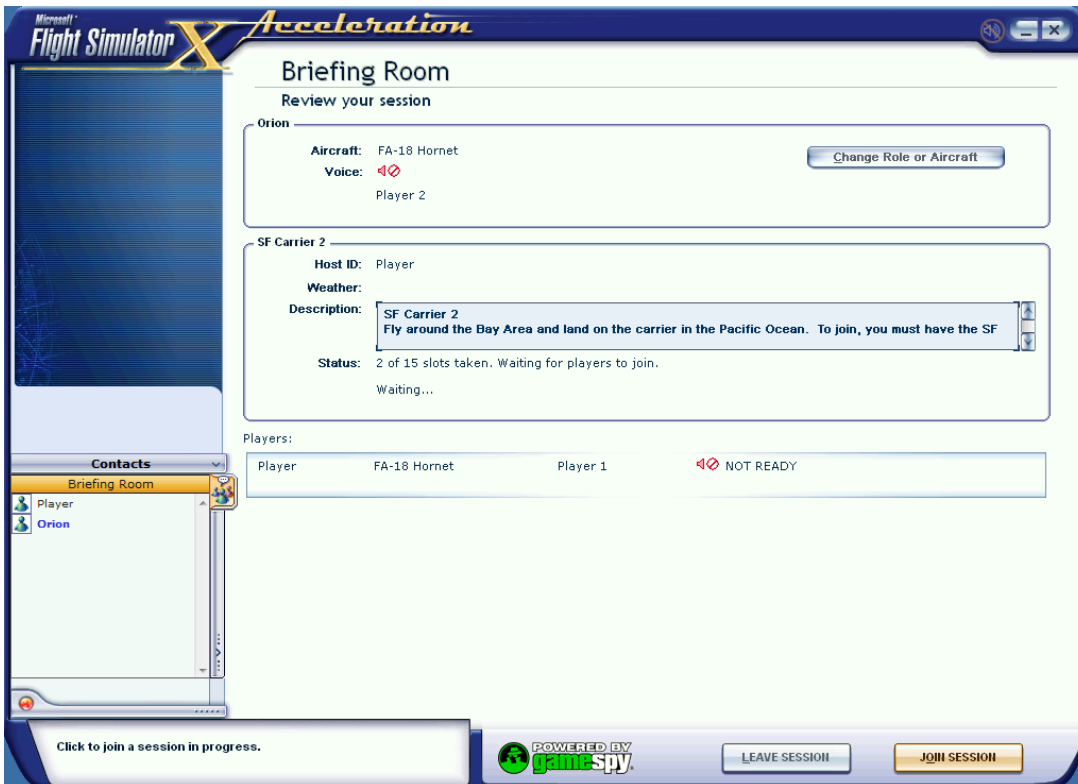
To join a session:

Note: If you join a session after the flight has started, you will be forced into the Observer role and cannot be seen by other players.

Find the session you would like to join and press the **JOIN** button.
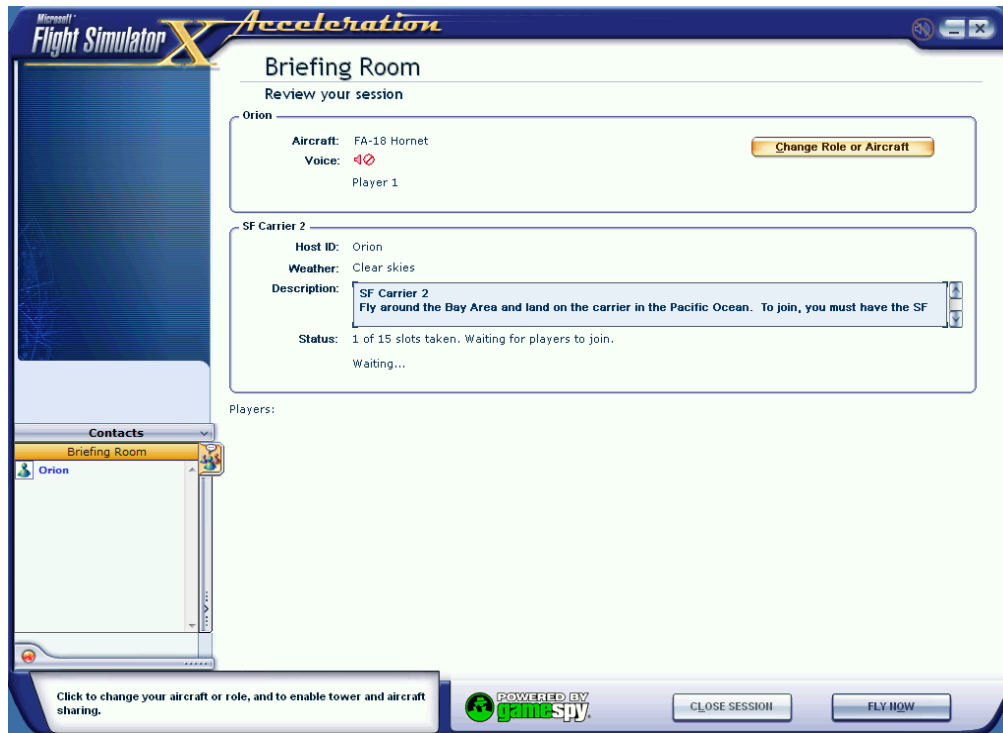
Make changes to your aircraft or view the mission briefing, then press **OK**.
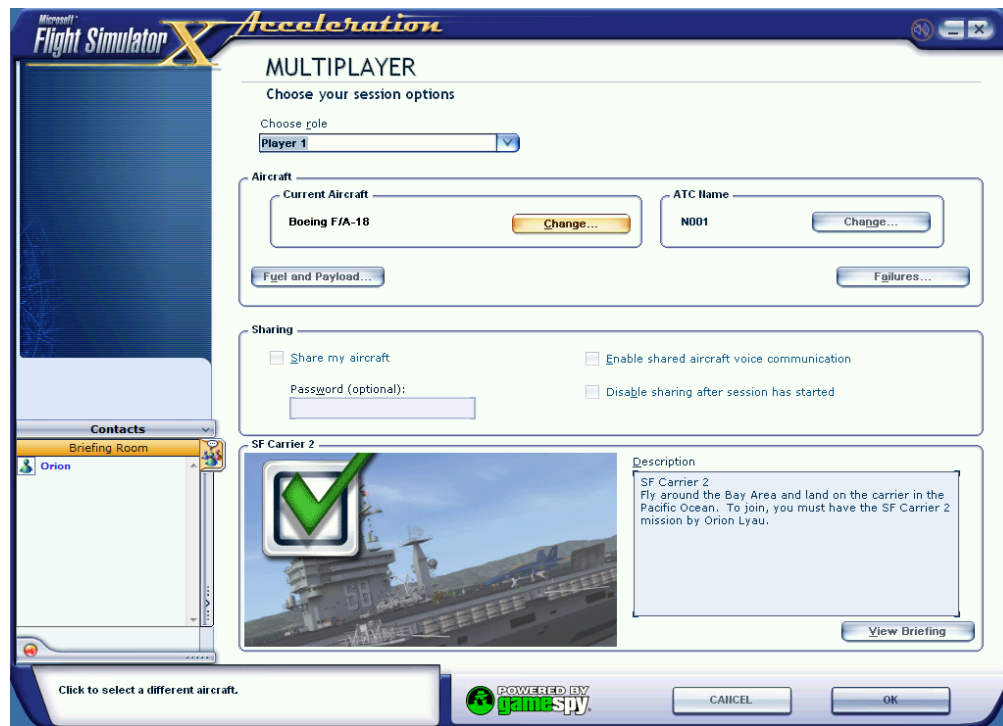

Click **JOIN SESSION** and wait for the host to start the flight.

Changing your aircraft or livery:

Click **Change Role or Aircraft**

Under **Current Aircraft**, click **Change...** and you will be brought to the aircraft selection screen where you can choose another aircraft or repaint.

Known Issues

- If one joins the session after the flight has started, they will be forced into the Observer role and cannot be seen by other players.
- In most, if not all cases, the carrier's lift will not be in sync with other players. This is due to the fact it is an animation on the model and is local to the player.
- There may be a *very* minor lateral discrepancy between the locations of the carrier for different players. This is mostly unnoticeable and will not affect your flight in any way.
- In all cases, players, excluding the host, will be shown two tankers. Please refuel from the tanker which the mission compass tracks.

Questions and Answers

Q. My custom camera is not pointed toward my aircraft.
A. Press CTRL+SPACEBAR to reset the camera viewpoint.

Q. Other players cannot see me.
A. Make sure that your role is NOT set to Observer.

Q. How do I get the PLAT camera information in the PLAT view?
A. If you haven't already, install the PLAT camera gauge by Jivko Rusev, then press SHIFT+8 to enable/disable.

Q. How do I refuel?
A. You can either refuel by flying in close proximity to the tanker, or by visiting the lower deck of the carrier. In either case, you will automatically be refueled at two percent of fuel per second.

Contact Information

- Orion Lyau - orion(dot)public(at)live(dot)com
- Striking Software Support Forums - http://www.fswaterconfigurator.com/forum/index.php
- Frosty Software Support Forums - http://www.forums.frostysoftware.com/index.php?/index

Special Thanks

- Javier Fernandez - Creating the wonderful Nimitz model for FSX Acceleration
- Jivko Rusev - Helping with the camera viewpoints and creating the PLAT camera gauge
- Steven Frost - Creating the installer, rewards and other graphics
- Tim Fuchs - Helping resolve problem with the mission completed preview image

Beta Testers

- Adam Johnson
- Colin Blount
- Daniel Fwu
- Don Filer
- Jivko Rusev
- John Hughes
- Justin Rider

License & Legal Information

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This addon is for personal and non-commercial use ONLY. If you wish to use this addon for commercial purposes, please contact the author(s) of the addon.

This addon includes Jivko Rusev's PLAT camera and a lite version of Javier Fernandez's Nimitz model for FSX Acceleration. The aforementioned addons are property of their respective authors and are included with permission.

For detailed legal terms, please refer to the readme.